**GRUSC**

**CHAPTER 1**

**WHAT IS GRUSC**

Grusc is an operation launched to create, maintain, and improve Rybeon.

**CHAPTER 2**

**THE DRIVING ENTITY’S PROFILE**

BRIAN Skylar Adrian

**CHAPTER 3**

**STRUCTURE**

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| Department C  To create, maintain, and improve RyPCP  (Validator and Packager) | | |
| Department B  To connect entities to Rybeon | NUCLEUS  To oversee Grusc  To create, maintain, and improve Rybe | Department D  To produce hardwares that support Rybe |
| Department A  To enable External entities/Brian Skylar Adrian communication | Department E  To create, maintain, and improve cost-reduction snippets |